

# Morph Settings

## User Guide Supplement

### Intro

Morph Settings is a new feature in version 1.5 of our FX plug-ins that lets you transition between the current parameter values and a hidden set of **morph values**. We are super excited about this feature and think you will find it useful for performance, automation, modulation, and more.

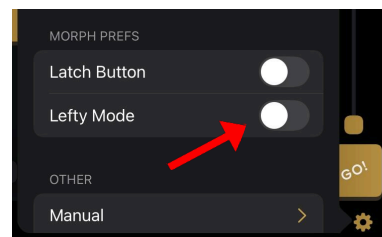
In this document, we use screenshots from Fuzz Droid to demonstrate, but the workflow is the same in all of the plug-ins.

Enjoy!

### Basic Usage

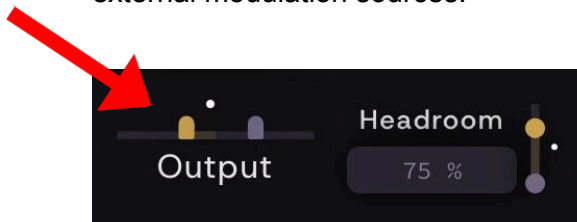
Control your transition with the **Morph Slider** on the right hand side of the plug-in. As you move the slider up, the values used in the DSP algorithms continuously move between the parameter values and the morph values, so when the slider is at the top, you hear only the morph values.

✓ **Pro Tip:** *Lefties, fear not!* There is a setting to put the Morph Slider on the left hand side in the Settings menu.

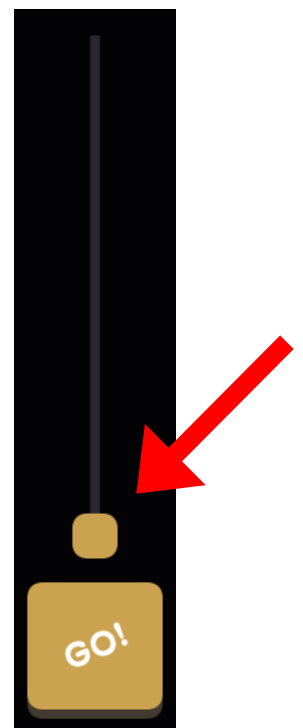


Every factory preset uses Morph Settings in some way, so remember to try moving the Morph Slider when you're surfing presets!

✓ **Pro Tip:** *The Morph Slider can be automated.* Feel free to experiment with external modulation sources.



When interacting with the Morph Slider, the parameter values are shown in **color**, the morph values are shown in **gray**, and the current (interpolated) value is indicated with a small, **white** circle.



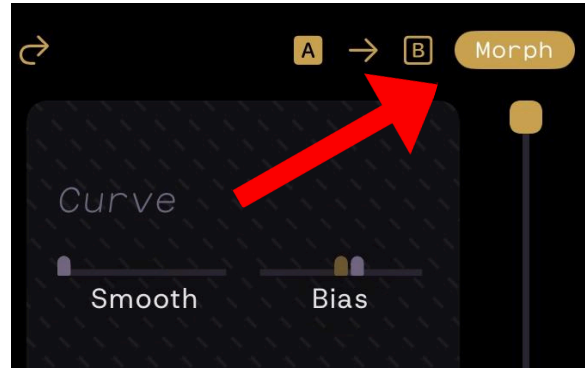
You can also punch straight up to the morph values using the **GO! Button** for a tight transition.

✓ **Pro Tip:** *The GO! Button is momentary by default* but you can set it to latch in Settings.

## Editing the Morph Values

To edit the morph values, click or tap the Morph Button in the upper-right corner of the plug-in. You are now in Morph Edit mode. The morph values are shown in **gray**, and you can change the morph value as you would any parameter by dragging on the control.

Non-morphable parameters are dimmed. To hear the morph settings, make sure you have moved the Morph Slider fully up.



✓ **Pro Tip:** We included a quick-edit shortcut so you can change the morph value of a control without having to enter Morph Edit mode.

**macOS:** Hold option, then click and drag on a control.

**iOS:** Hold either the Morph Slider or GO! Button, then drag on a control.

## Morph Actions

To speed up your workflow, we have added a few special morph actions. To access the morph actions, right-click (macOS) or tap (iOS) the Morph Button.

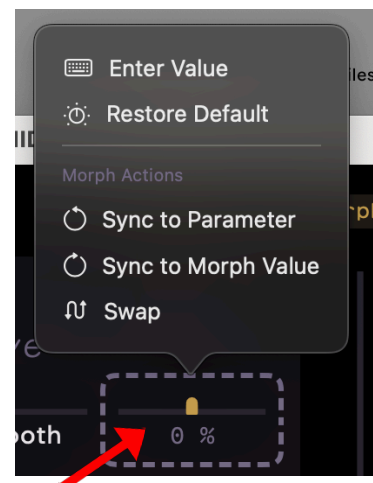
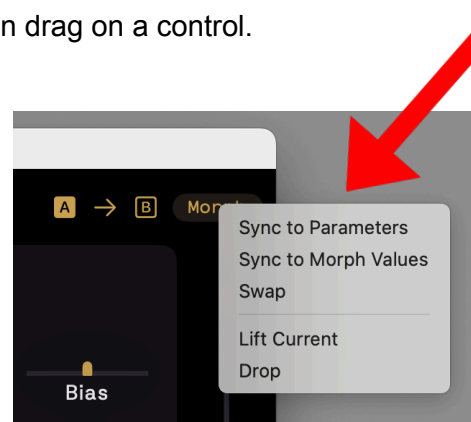
**Sync to Parameters:** Moves all morph values to match the parameter values.

**Sync to Morph Values:** Moves all the parameter values to match the morph values.

**Swap:** Switches the morph values and the parameter values.

**Lift Current:** Copies all morphable values (based on current edit mode) to use later. This lifts the morph values when in Morph Edit mode, otherwise lifts the parameter values.

**Drop:** Pastes the previously lifted settings based on the current edit mode. This drops to the morph values when in Morph Edit mode, otherwise drops to the parameter values.



✓ **Pro Tip:** Individual parameters also have morph actions. To access a parameter's morph actions, right-click (macOS) or long-press (iOS) on any control.